

**UNIVERSITY OF MACAU**  
**FACULTY OF SCIENCE AND TECHNOLOGY**  
**DEPARTMENT OF COMPUTER AND INFORMATION SCIENCE**  
**CISB364/SFTW463 Data Visualization**  
**Syllabus**  
**1<sup>st</sup> Semester 2014/2015**  
**Part A – Course Outline**

**Elective course in Computer Science**

**Catalog description:**

(2-2) 3 credits. Scientific visualization and information visualization; data visualization pipeline from data filtering, data mapping and rendering; data types and data representation; scalar, vector and tensor data; volume visualization and surface visualization; visualization software.

**Course type:**

Theoretical with substantial laboratory/practice content

**Prerequisites:**

- MATH 101, MATH102; , CISB210/SFTW111, CISB355/SFTW301

**Textbook(s) and other required material:**

- Alexandru C. Telea, *Data Visualization – Principles & Practice*, A K Peters, 2008.

**References:**

- Klaus Engel, Markus Hadwiger, Joe Kniss, Christof Rezk-Salama, Daniel Weiskopf, *Real-Time Volume Graphics*, A K Peters, 2006.
- Barthold Lichtenbelt, Randy Crane, Shaz Naqvi, *Introduction to Volume Rendering*, Prentice Hall, 1998.
- Donald Hearn and M. Pauline Baker, *Computer Graphics with OpenGL*, 3rd Edition, Pearson Prentice Hall, 2004.

**Major prerequisites by topic:**

- Fundamental calculus.
- Continuous and discrete mathematics.

**Course objectives:**

- Introduce to students the basic concepts and mathematical modeling in the design and project process [a,b]
- Learn the basic techniques to produce visualization entities[a,b]
- Learn visualization models and various data visualization techniques [a, b]
- Apply the techniques by using data visualization software and/or programming [b]

**Topics covered:**

- **Basic concept & visualization pipeline (3 hours).** Introduce the fundamental concept of data visualization, from various views for making investigation of visualizing data. Introduce the data visualization procedure by a detail description of the visualization pipeline. Various stages in the pipeline are explained, and user interaction at each stage is also introduced. The introduction will be also given with various applications as examples.
- **Principle of graphics rendering (3 hours).** Graphics generation is a key tool in the data visualization, so a review on the graphics modeling and rendering will be made. The primary

graphics primitives and the rendering procedure are introduced, basically following the principle of OpenGL graphics user interface.

- **Data types and data representation (2 hours).** Review the concept of continuous and discrete data. Introduce various data types and their representations. Introduce various grids and cells, particularly to those commonly used in the visualization applications.
- **Scalar visualization (5 hours).** Introduce typical visualization techniques to scalar data; color mapping technique and effective color map design; contouring technology and Marching-Cubes algorithm; height plots.
- **Vector visualization (5 hours).** Introduce the definition of vector data and the main feature of vector data fields as well as the computation algorithms for the feature like divergence and vorticity. Discuss a number of popular visualization methods for vector data sets like vector glyphs, vector color coding, displacement plots, stream object methods, texture-based vector visualization. Analyze the methods by their features and suitability to various applications.
- **Volume visualization (5 hours).** Introduce the fundamentals of volume data and volume visualization, the concept of transfer function and classification in the volume visualization procedure. Study the optical model and the ray function / compositing function, with its mathematical expression and the discrete format introduced. Introduce the image-order and object-order methods in the volume visualization.
- **Information visualization (3 hours).** Introduce the concept of information data and information visualization, in comparison with the data format in scientific visualization. Discuss various typical methods applied in information visualization.

**Class/laboratory schedule:**

Timetabled work in hours per week			No of teaching weeks	Total hours	Total credits	No/Duration of exam papers
Lecture	Tutorial	Practice				
2	2	Nil	14	56	3	1 / 3 hours

**Student study effort required:**

Class contact:	
Lecture	28 hours
Tutorial	24 hours
In-class assignment / Hands-on practice	4 hours
Other study effort	
Self-study	32 hours
Homework assignment	12 hours
<b>Total student study effort</b>	<b>100 hours</b>

**Student assessment:**

Final assessment will be determined on the basis of:

Homework & Quiz	20%
Mid-term	30%
Final exam	50%

**Course assessment:**

The assessment of course objectives will be determined on the basis of:

- Homework and exams
- Course evaluation

**Course outline:**

Weeks	Topic	Course work
1	<b>Introduction</b> Definition of data visualization(DV), various applications of DV, significance and history of DV, categories of DV, DV pipeline, processing procedure of DV	
2	<b>From Graphics to Visualization</b>	

Weeks	Topic	Course work
	Fundamental of graphics, light sources, surface lighting effects, illumination models, various rendering methods	
3	<b>Data Representation</b> Continuous/Discrete Data, Discrete Datasets, Cell Types, Grid Types	
4	<b>Visualization Pipeline</b> Detail of visualization pipeline, implementation considerations, algorithms used in the visualization, structure of the visualization applications	Assignment#1
5,6	<b>Scalar Data Visualization</b> Visualization of scalar data, color mapping and design of color maps, contouring in 2D and 3D, Marching-cube algorithm, height plots	Assignment#2,3
7,8	<b>Vector Data Visualization</b> Divergence and vorticity of vector fields, vector glyphs & color coding, displacements plots, stream objects	Assignment#4
9	<b>Mid-term review and mid-term exam.</b>	Mid-term exam
10,11	<b>Volume Visualization</b> Fundamentals of volume visualization, image-order techniques, object-order techniques, volume rendering vs. geometric rendering	Assignment#5
12,13	<b>Information Visualization</b> Scientific visualization vs. information visualization, data features of information visualization, various methods on Infovis	
14	<b>Review and Final Examination</b>	Final Exam

**Contribution of course to meet the professional component:**

This course provides students the fundamental knowledge of data visualization required for their professional career in this field.

**Relationship to CS program objectives and outcomes:**

This course primarily contributes to Computer Science program outcomes that develop student abilities to:

(a) An ability to apply knowledge of computing and mathematics appropriate to the programme outcomes and to the discipline.

The course secondarily contributes to Computer Science program outcomes that develop student abilities to:

(b) An ability to apply knowledge of a computing specialisation, and domain knowledge appropriate for the computing specialisation to the abstraction and conceptualisation of computing models;

**Relationship to CS program criteria:**

Criterion	DS	PF	AL	AR	OS	NC	PL	HC	GV	IS	IM	SP	SE	CN
<b>Scale: 1 (highest) to 4 (lowest)</b>			3					3	1				4	3

Discrete Structures (DS), Programming Fundamentals (PF), Algorithms and Complexity (AL), Architecture and Organization (AR), Operating Systems (OS), Net-Centric Computing (NC), Programming Languages (PL), Human-Computer Interaction (HC), Graphics and Visual Computing (GV), Intelligent Systems (IS), Information Management (IM), Social and Professional Issues (SP), Software Engineering (SE), Computational Science (CN).

**Course content distribution:**

Percentage content for			
Mathematics	Science and engineering subjects	Complementary electives	Total
10%	90%	0%	100%

**Coordinator:**

Prof. Chi Man Pun

**Persons who prepared this description:**

Prof. En Hua Wu, Dr. Wen Wu

---

**Part B – General Course Information and Policies**

**1st Semester 2014/2015**

Instructor: Prof. En Hua Wu  
E11-4009

Office:

Office hour: by appointment  
8822 4953

Phone:

Email: ehwu@umac.mo

**Time/Venue:** Wed 14:00 am – 16:00 pm, E11-1018 (lectures)  
Sat 14:00 am – 16:00 pm, E11-1027 (tutorial)

**Grading distribution:**

Percentage Grade	Final Grade	Percentage Grade	Final Grade
100 - 93	A	92 - 88	A-
87 - 83	B+	82 - 78	B
77 - 73	B-	72 - 68	C+
67 - 63	C	62 - 58	C-
57 - 53	D+	52 - 50	D
below 50	F		

**Comment:**

This course is to provide students with a comprehensive introduction to data visualization techniques. These techniques are taught in theoretical and technical learning. At the same time the students are learning the algorithms and methods, they have to make practice to learn how to visualize various kinds of data types, by using available software tools and/or programming.

**Homework policy:**

The review and homework practice is an essential way to grasp the principle of the course.

- There will be approximately 4-5 homework assignments.
- Homework is due one week after assignment unless otherwise noted, generally no late homework is accepted.
- The homework should be completed independently.

**Mid-term exam:**

A mid-term exam will be held during the semester.

**Note:**

- Reading the textbook is imperative, and attendance is strongly recommended.
- Check UMMoodle (<https://ummoodle.umac.mo/>) for lecture notes, homework and resources etc.
- Cheating is absolutely prohibited by the university. Issues regarding the final exam follow the university rules and policies.

**Student Disabilities Support Service:**

The University of Macau is committed to providing an equal opportunity in education to persons with disabilities. If you are a student with a physical, visual, hearing, speech, learning or psychological impairment(s) which substantially limit your learning and/or activities of daily living, you are encouraged to communicate with your instructors about your impairment(s) and the accommodations you need in your studies. You are also encouraged to contact the Student Disability Support Service of the Student Counselling and Development

Section (SCD), which provides appropriate resources and accommodations to allow each student with a disability to have an equal opportunity in education, university life activities and services at the University of Macau. To learn more about the service, please contact SCD at [scd.disability@umac.mo](mailto:scd.disability@umac.mo), or 8397 4901 or visit the following website:

[http://www.umac.mo/sao/scd/sds/aboutus/en/scd\\_mission.php](http://www.umac.mo/sao/scd/sds/aboutus/en/scd_mission.php)